

Mario Kenda

Web3 Developer

Software developer with a tech degree and over 10 years of experience building web applications, including 4 years in Web3. Led the frontend of RabbitX — a decentralized perpetuals exchange that reached \$1B+ in daily trading volume — and contributed to Morpho's v2, a non-custodial lending protocol with over \$5 billion in total deposits. Since January 2025, working independently with a team of developers and a freelance designer, building any kind of app for Web3 companies — from concept to launch.



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SKILLS

Web3

TypeScript

JavaScript

ReactJS

NextJS

Node.js

Ethers.js

Hardhat

Solidity

Angular

Blockchain

HTML

CSS

WORK EXPERIENCE

Web3 App Development

Independent

01/2025 - Present

Maribor, Slovenia

Web3 app development for companies across the ecosystem — from product design to frontend, backend and smart-contract integrations.

Achievements/Tasks

- After leaving Morpho in January 2025, Mario has been working independently with a team of developers and a freelance designer, covering every stage of a project — from concept to launch.

Senior Frontend Developer

Morpho Labs

09/2024 - 01/2025

Paris, France

Morpho is a permissionless, non-custodial lending protocol on Ethereum and Base with over \$5 billion in total deposits — one of the largest lending protocols in DeFi.

Achievements/Tasks

- Contributed to Morpho Labs' v2 app (app.morpho.org) from scratch — core architecture for server components and loading waterfalls, wallet connections, and the design system.

Lead Frontend Web3 Developer

RabbitX

10/2022 - 09/2024

Singapore

RabbitX is a global permissionless perpetuals exchange built on Starknet — building the most secure and liquid global derivatives network, giving you 24/7 access to global markets anywhere in the world, with 20x leverage.

Achievements/Tasks

- Built a decentralized perpetual exchange (landing.rabbitx.io, testnet.rabbitx.io) from scratch shortly after the first app launched on mainnet — security-first, blazing fast, with zero gas fees and a superior user experience. ReactJS, Ethers.js and Hardhat.

Senior Frontend Web3 Developer

RabbitX

09/2021 - 10/2022

Singapore

[Achievements/Tasks](#)

- Developed from scratch and maintained a dApp for trading interest-rate derivatives on Arbitrum (app.strips.finance) — trading, speculation and hedging of interest rates on STRIPS' cross-chain AMM. ReactJS, Ethers.js and Hardhat.

Lead Frontend Developer

Paysure Solutions Ltd.

02/2019 - 10/2021

London, United Kingdom

Paysure Solutions is an InsureTech company (founded May 2017) building a smart-payments platform that digitizes insurance claims — automated, context-aware claims processing with seamless real-time payouts, built to banking-grade security standards.

[Achievements/Tasks](#)

- Led the frontend of Paysure's insurance-claims products — multiple Angular web apps and an Ionic 4 mobile app for filing, processing and paying out claims, replacing call-center queues and paperwork with a digital, largely automated flow.
- Delivered the suite of apps to one of the biggest insurance companies in the world.

Frontend Developer

Povio Labs (YC W14)

07/2018 - 02/2019

San Francisco

Povio Labs is a Y-combinator backed company that has built apps for Silicon Valley's fastest growing tech companies, like Flexport, Toymail, Editas Medicine, Rainforest QA, Flaviar, and Trulo.

[Achievements/Tasks](#)

- Helped build a web app for booking exclusive flights for Aero (<https://aero.com/>) — the company behind the next big thing in air travel.
- Rebuilt mosaix.ai on Next.js with server-side rendering (SSR).

Frontend Developer

InovalT d.o.o.

09/2017 - 07/2018

[Achievements/Tasks](#)

- Upgraded the Think!EHR health data platform into an end-to-end, modular solution supporting the care process of chronic patients.

Web Developer

U-centrix d.o.o.

07/2016 - 08/2017

[Achievements/Tasks](#)

- Developed and maintained critical components of a travel-booking website — the reservation overview and final booking page — using Angular components.

Web Developer

University of Maribor

01/2016 - 02/2018

[Achievements/Tasks](#)

- Built custom plugins, templates and functions for WordPress-based sites.
- Developed automation scripts and apps for fast content publishing.



Member of Senate

Faculty of Electrical Engineering and Computer Science, Maribor

2015 - 2017

Achievements/Tasks

- Member of Senate - the highest academic and professional body of University of Maribor, comprising deans, deputy-deans, academic officials, researchers, and student representatives, who meet at periodic sessions in order to decide on the policy and structure of the University.



Member of Student Council

Faculty of Electrical Engineering and Computer Science, Maribor

2015 - 2018

Achievements/Tasks

- Member of Student Council as a representative of Faculty of Electrical Engineering and Computer Science of more than 2,000 students.

EDUCATION



Master of Computer Science and Information Technologies

Faculty of Electrical Engineering and Computer Science, Maribor

2017 - Present



Engineer of Computer Science and Information Technologies

Faculty of Electrical Engineering and Computer Science, Maribor

2014 - 2017



High School Graduate

School of Electrical Engineering and Computing, Ptuj

2010 - 2014

PERSONAL PROJECTS

Lan Party FERI & Epicenter FERI Lan Party (2017 – 2018)

- Co-organized two LAN Parties, the second one being the biggest Lan Party in Slovenia with the attendance of more than 350 gamers from Slovenia and other parts of Europe.